

Pixar Short Films Name \_\_\_\_\_

Period \_\_\_\_\_

# PLOT

## The 6 Parts of a Story

"Day & Night"

"For the Birds"

"Lifted"

"Gerl's Game"

"Partly Cloudy"

"Tin Toy"

"Burn-E"

"Knick Knack"

"Presto"

"Dug's Special Mission"

Total Score

\_\_\_\_\_



# Day & Night

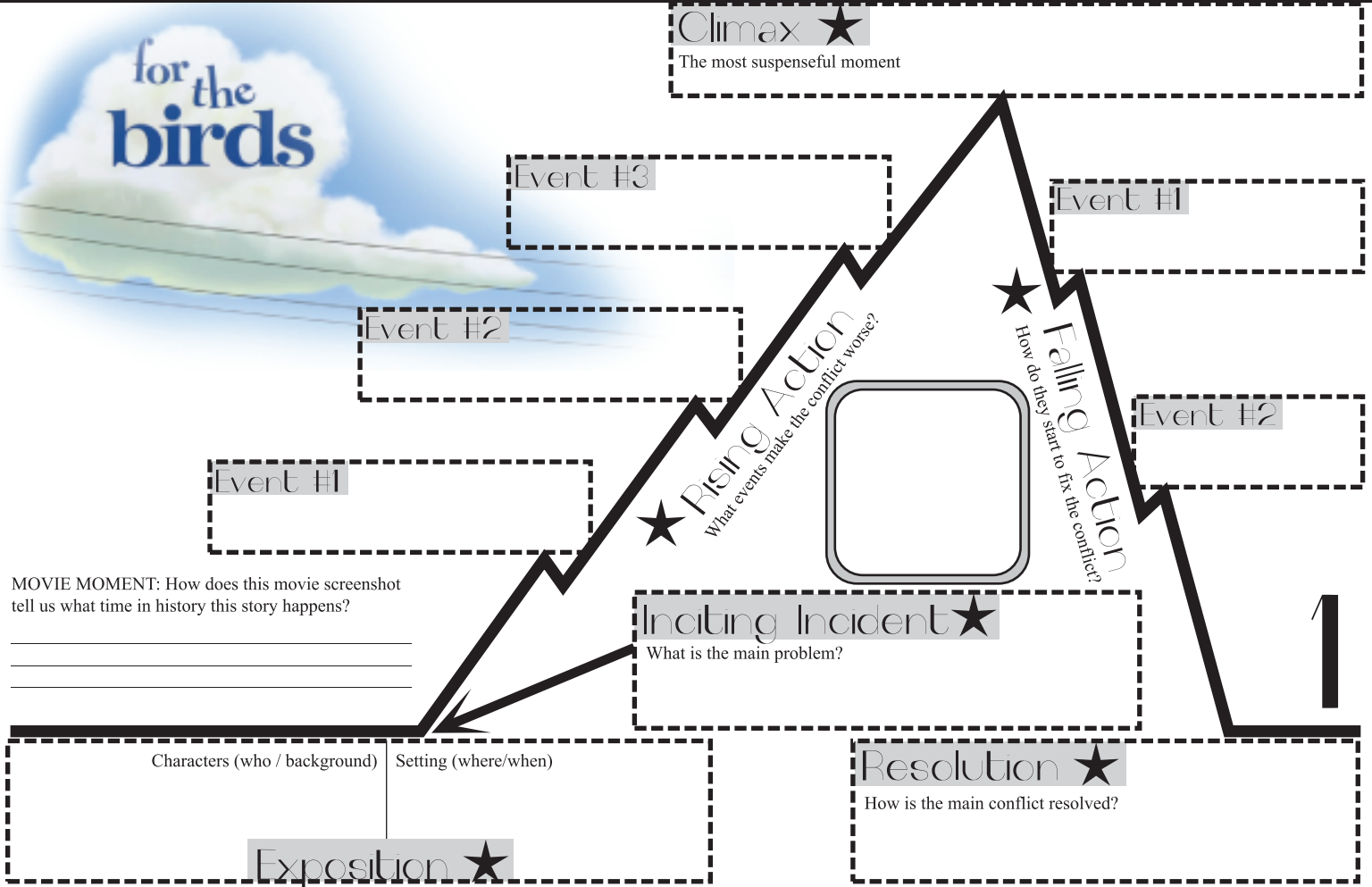
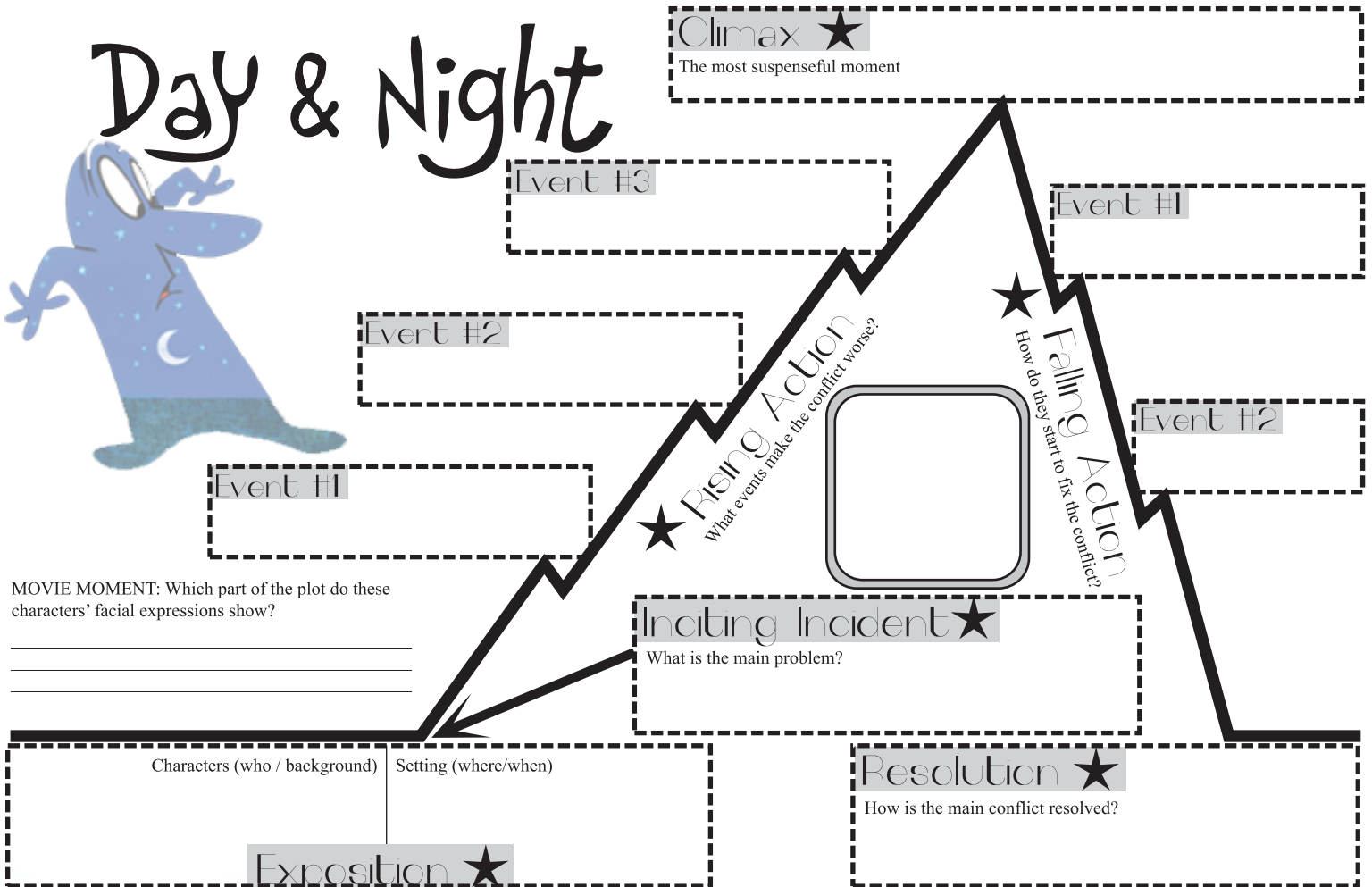


MOVIE MOMENT: Which part of the plot do these characters' facial expressions show?

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MOVIE MOMENT: How does this movie screenshot tell us what time in history this story happens?

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# LIFTED



**Climax** ★  
The most suspenseful moment

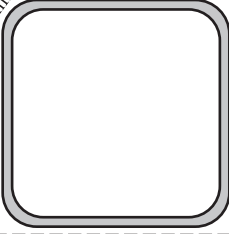
Event #3

Event #1

Event #2

Event #1

★ **Rising Action**  
What events make the conflict worse?



★ **Falling Action**  
How do they start to fix the conflict?

Event #2

**Inciting Incident** ★  
What is the main problem?

MOVIE MOMENT: In the exposition, what does the mood of this farm setting feel like before the aliens arrive?

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Characters (who / background)    Setting (where/when)

**Exposition** ★

**Resolution** ★  
How is the main conflict resolved?

# Geri's Game



**Climax** ★  
The most suspenseful moment

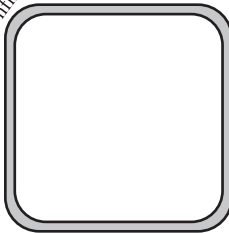
Event #3

Event #1

Event #2

Event #1

★ **Rising Action**  
What events make the conflict worse?



★ **Falling Action**  
How do they start to fix the conflict?

Event #2

**Inciting Incident** ★  
What is the main problem?

MOVIE MOMENT: After Geri has won the chess game, why does he ask for his teeth back?

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Characters (who / background)    Setting (where/when)

**Exposition** ★

**Resolution** ★  
How is the main conflict resolved?

2

# PARTLY CLOUDY

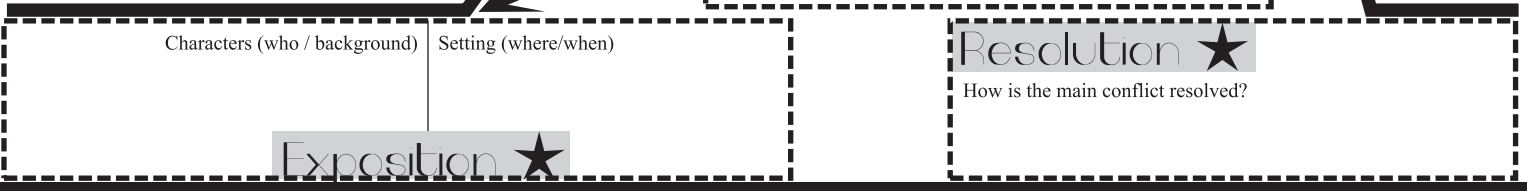


MOVIE MOMENT: How does this movie still epitomize how Nimbus feels about his job?

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**Climax** ★  
The most suspenseful moment

Event #3

Event #1

Event #2

★  
How do they start to fix the conflict?

Event #1

★ **Rising Action**  
What events make the conflict worse?

Event #2

**Inciting Incident** ★  
What is the main problem?

★ **Falling Action**  
How do they start to fix the conflict?

Characters (who / background) | Setting (where/when)

**Resolution** ★  
How is the main conflict resolved?

**Exposition** ★



# TIN TOY

MOVIE MOMENT: In this exposition movie still, what emotions are on Tin Toy's face?

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\_\_\_\_\_

\_\_\_\_\_



**Climax** ★  
The most suspenseful moment

Event #3

Event #1

Event #2

★  
How do they start to fix the conflict?

Event #1

★ **Rising Action**  
What events make the conflict worse?

Event #2

**Inciting Incident** ★  
What is the main problem?

★ **Falling Action**  
How do they start to fix the conflict?

Characters (who / background) | Setting (where/when)

**Resolution** ★  
How is the main conflict resolved?

**Exposition** ★

3



# BURN-E



**Climax** ★  
The most suspenseful moment

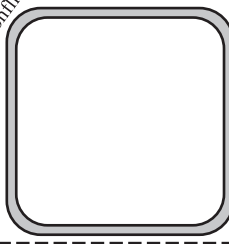
Event #3

Event #1

Event #2

Event #1

★ **Rising Action**  
What events make the conflict worse?



★ **Falling Action**  
How do they start to fix the conflict?

Event #2

**Incrating Incident** ★  
What is the main problem?

MOVIE MOMENT: In this Rising Action movie still, how does it show us Burn-E's inner person?

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Characters (who / background) | Setting (where/when)

**Exposition** ★

**Resolution** ★  
How is the main conflict resolved?

# knick knack



**Climax** ★  
The most suspenseful moment

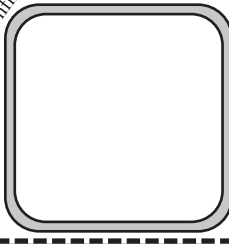
Event #3

Event #1

Event #2

Event #1

★ **Rising Action**  
What events make the conflict worse?



★ **Falling Action**  
How do they start to fix the conflict?

Event #2

**Incrating Incident** ★  
What is the main problem?

MOVIE MOMENT: How does the look on Snowman's face show how far he's willing to go to overcome the conflict?

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Characters (who / background) | Setting (where/when)

**Exposition** ★

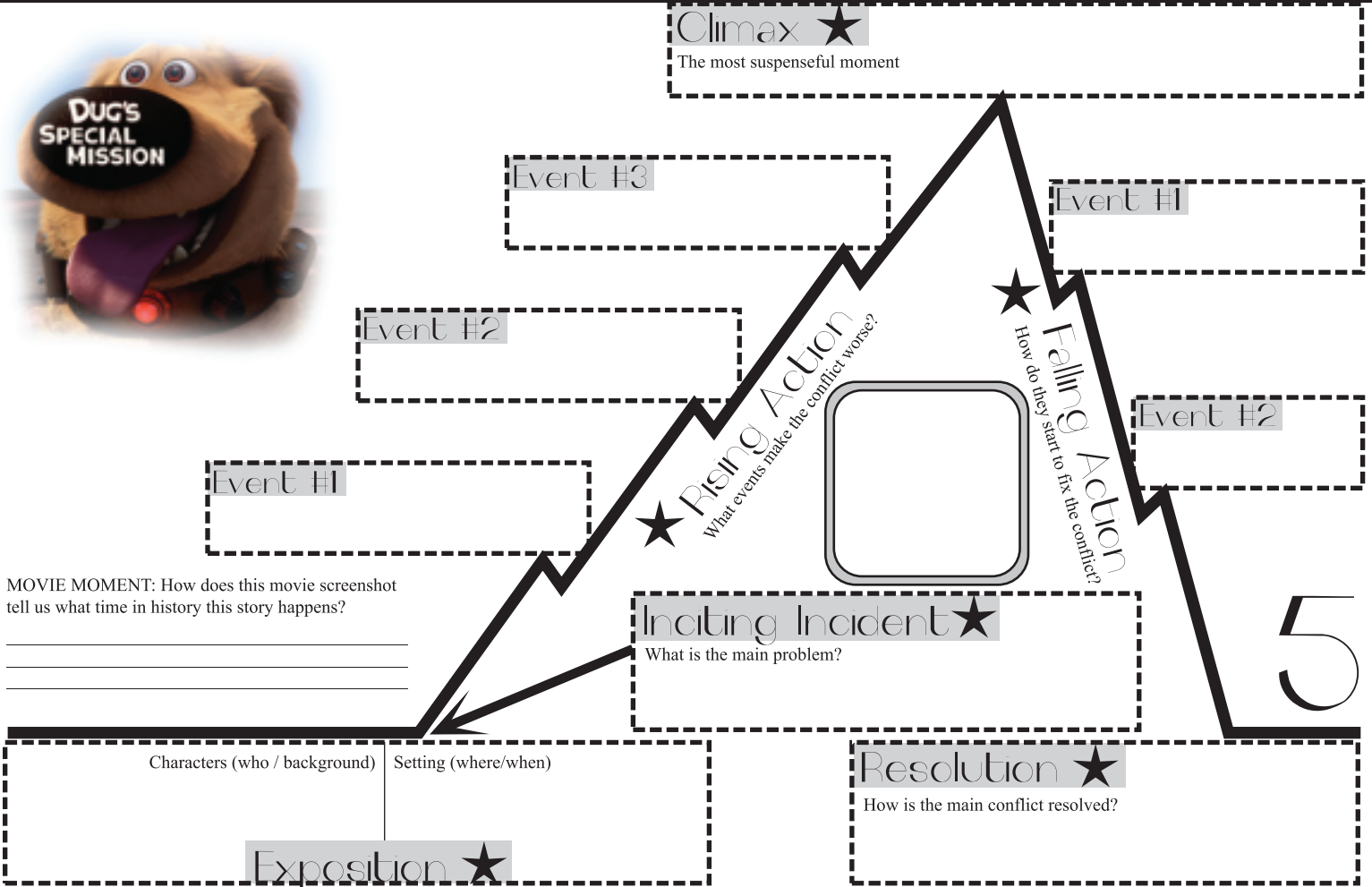
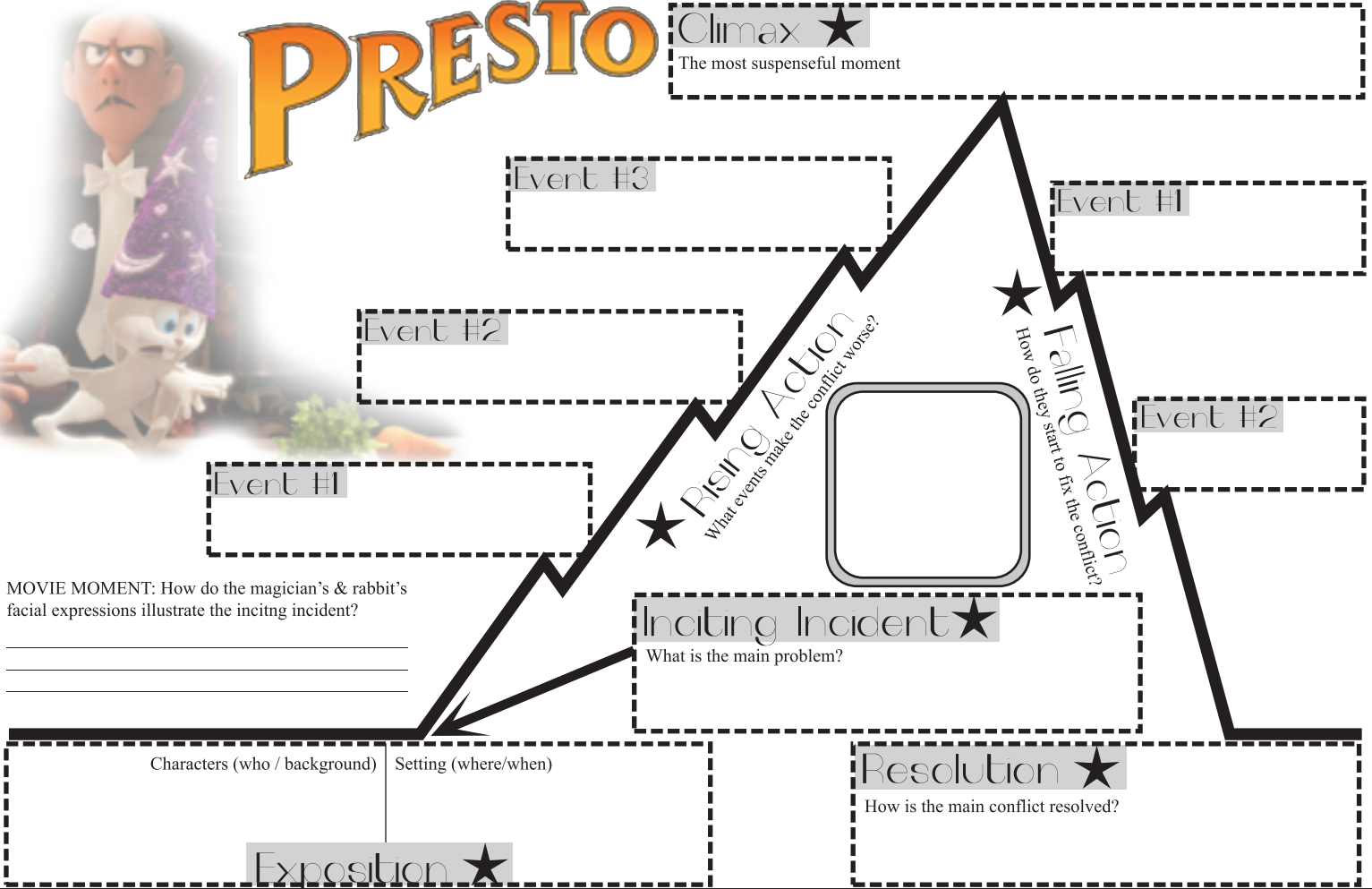
**Resolution** ★  
How is the main conflict resolved?

# PRESTO



MOVIE MOMENT: How do the magician's & rabbit's facial expressions illustrate the inciting incident?

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\_\_\_\_\_  
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MOVIE MOMENT: How does this movie screenshot tell us what time in history this story happens?

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\_\_\_\_\_  
\_\_\_\_\_

5

Pixar Short Films Name \_\_\_\_\_

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# PLOT

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"Presto"

"Dug's Special Mission"

Total Score

ANSWER,  
KEY



# Day & Night



**Climax** ★  
The most suspenseful moment  
They stop to listen to the radio antennae...up until when they're the same time of day.

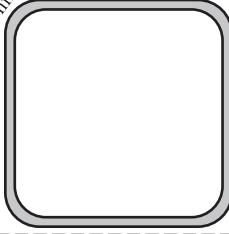
**Event #3** They dance together and appreciate what the other person has.

**Event #1** Day gets to enjoy all of night's pleasures.

**Event #2** Night shows off everything he has that day doesn't have.

**Event #1** Day shows off everything he has that night doesn't have.

**Rising Action** ★  
What events make the conflict worse?



**Falling Action** ★  
How do they start to fix the conflict?

**Event #2** Night gets to enjoy all of day's pleasures.

MOVIE MOMENT: Which part of the plot do these characters' facial expressions show?

ANSWER: The exposition when they learn about each other, and the conflict when their jealousy begins.

**Initing Incident** ★  
What is the main problem?  
They're not happy w/ their time of day & are jealous.

**Exposition** ★  
Characters (who / background)  
Two see-through people: one has daytime inside him, one has night-time inside him.  
Setting (where/when)  
Moves between the countryside and city. Set in modern-day because of cities.

**Resolution** ★  
How is the main conflict resolved?  
They become satisfied & not jealous anymore.



**Climax** ★  
The most suspenseful moment  
Big bird's last finger slips off the telephone line.

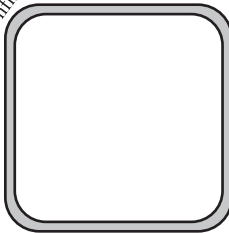
**Event #3** The little birds peck at big birds toes, then start cheering together. Big bird joins in their cheers.

**Event #1** The little birds all launch into the air. Big bird blows their feathers.

**Event #2** Big bird sits in the center and makes the phone line hang really low in the middle.

**Event #1** Little birds all scoot out to the center of the telephone line.

**Rising Action** ★  
What events make the conflict worse?



**Falling Action** ★  
How do they start to fix the conflict?

**Event #2** Little birds all fall from the sky naked.

MOVIE MOMENT: How does this movie screenshot tell us what time in history this story happens?

ANSWER: The story had to happen after telephone lines were invented and strung up across the country.

**Initing Incident** ★  
What is the main problem?  
Little birds mock awkward bird & exclude the outsider.

**Exposition** ★  
Characters (who / background)  
A lot of little birds sit on a telephone line. They each want their own space in the world. Then big bird comes.  
Setting (where/when)  
Countryside at a time when telephone lines existed.

**Resolution** ★  
How is the main conflict resolved?  
Little naked birds all run and hide safely behind the bird they mocked earlier.



# LIFTED



**Climax** ★  
The most suspenseful moment  
Alien boy gets cocky and human boy falls through hole in ship.

**Event #3** Student finally figures it out but human's butt gets stuck in window frame.

**Event #1** Teacher saves human boy and fixes the student's mess in the house.

**Event #2** Student gets so frustrated that he slides all the controls back and forth.

**Event #1** Student bangs the human boy into the walls.

**Rising Action** ★  
What events make the conflict worse?

**Falling Action** ★  
How do they start to fix the conflict?

**Event #2** Teacher lets student fly the ship.

MOVIE MOMENT: In the exposition, what does the mood of this farm setting feel like before the aliens arrive?

ANSWER: The feeling is calm and sleepy, the porch swing gently swinging, the weathercock shifting softly in the breeze.

**Initing Incident** ★  
What is the main problem?  
Alien-in-training doesn't know how to "lift."

**Exposition** ★

Characters (who / background) Teacher alien is training student alien in how to operate the ship and control humans.	Setting (where/when) Country farm region. Fairly modern building architecture.
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**Resolution** ★  
How is the main conflict resolved?  
Alien boy crashes spaceship and human boy is left "lifted" on a giant spire in a canyon

# Geri's Game



**Climax** ★  
The most suspenseful moment  
Geri fakes a heart attack, flips the board around, and gets away with his trick.

**Event #3** Mean Geri laughs at Meek Geri as he tries to decide where to move his piece.

**Event #1** Mean Geri gives Meek Geri a few moments to recover from passing out.

**Event #2** Mean Geri keeps taking all of Meek Geri's pieces.

**Event #1** Geri walks back and forth between the sides of the board to move the chess pieces.

**Rising Action** ★  
What events make the conflict worse?

**Falling Action** ★  
How do they start to fix the conflict?

**Event #2** Meek Geri checkmates Mean Geri.

2

MOVIE MOMENT: After Geri has won the chess game, why does he ask for his teeth back?

ANSWER: He lost his teeth to himself last time he played, and he was hoping he'd win so he could earn them back.

**Initing Incident** ★  
What is the main problem?  
Nobody is at the park to play chess w/ Geri.

**Exposition** ★

Characters (who / background) Old man Geri plays chess even on days when not many people visit the park to play.	Setting (where/when) In a park, modern-day style of eyeglasses and clothing.
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**Resolution** ★  
How is the main conflict resolved?  
Meek Geri wins his teeth back from himself (apparently, he lost them last time he played himself).



# PARTLY CLOUDY



MOVIE MOMENT: How does this movie still epitomize how Nimbus feels about his job?

ANSWER: Nimbus loves his job, but even more, he wants to feel wanted. This moment is when he sees that stork isn't going to leave.

<p>Characters (who / background) Storks are delivering babies all over the world, then returning to their clouds to get new babies to deliver.</p>	<p>Setting (where/when) Modern-day world with brick-chimneyed houses.</p>	<p><b>Exposition</b> ★</p>
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**Climax** ★  
The most suspenseful moment  
Nimbus gets mad (lightning) and cries (rain).  
Stork returns and puts on protective gear.

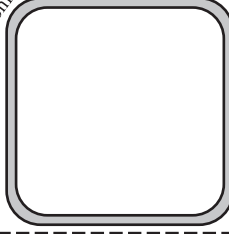
**Event #3** Stork has to deliver baby porcupine. Gets pricked all over, leaves Nimbus alone.

**Event #1** Stork returns to Nimbus with a bag of football equipment.

**Event #2** Baby ram bucks stork in the stomach. Stork starts to compare his "babies" to others.

**Event #1** Baby crocodile bites stork's head.

**Rising Action** ★  
What events make the conflict worse?



**Falling Action** ★  
How do they start to fix the conflict?

**Event #2** Stork is given an electric eel to deliver.

**Initing Incident** ★  
What is the main problem?  
Stork's Nimbus cloud only makes dangerous animals.

**Resolution** ★  
How is the main conflict resolved?  
Stork and Nimbus work together forever making & delivering animals.



# TIN TOY

MOVIE MOMENT: In this exposition movie still, what emotions are on Tin Toy's face?

ANSWER: Hope and expectation that he'll be a good toy for the toddler.

<p>Characters (who / background) Tin Toy sits in the center of the room, waiting to be played with. He wants to make baby happy.</p>	<p>Setting (where/when) Living room, modern-day toy packaging and furniture colors. Old style tin toy.</p>	<p><b>Exposition</b> ★</p>
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**Climax** ★  
The most suspenseful moment  
Baby's crying and Tin Toy goes out to cheer baby up. Baby grabs Tin Toy and gets happy.

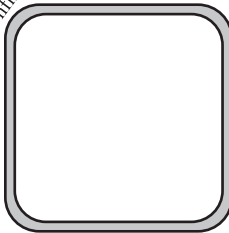
**Event #3** Tin Toy hides under couch, finds all sorts of other toys scared of making baby happy.

**Event #1** Tin Toy gets the courage to go out to try to cheer up crying Baby.

**Event #2** Baby crawls after Tin Toy, chasing him around the room, then starts walking after him.

**Event #1** Baby breaks necklace because he's playing too rough with it. Tin Toy retreats, makes lots of noise.

**Rising Action** ★  
What events make the conflict worse?



**Falling Action** ★  
How do they start to fix the conflict?

**Event #2** Baby ignores Tin Toy and plays with packaging.

**Initing Incident** ★  
What is the main problem?  
Baby scares Tin Toy by smashing the other toys.

**Resolution** ★  
How is the main conflict resolved?  
Tin Toy can't get Baby's attention because Baby's playing with the bag.

# BURN-E



**Climax** ★  
The most suspenseful moment  
Burn-E finds Supply-R & finally pushes the power button.

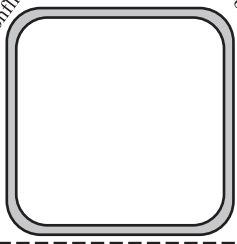
**Event #3** Burn-E replaces the light but gets locked outside for a long time.

**Event #1** The escape hatch lid flies into the air.

**Event #2** Burn-E accidentally slices the replacement light in half.

**Event #1** Wall distracts Burn-E, who accidentally lets the replacement light drift away.

**Rising Action** ★  
What events make the conflict worse?



**Falling Action** ★  
How do they start to fix the conflict?

**Event #2** Burn-E celebrates his victory.

MOVIE MOMENT: In this Rising Action movie still, how does it show us Burn-E's inner person?

ANSWER: He is a soft, sensitive robot that would make flower shapes and wants to do his job.

**Initing Incident** ★  
What is the main problem?  
A meteorite strikes a light in Burn-E's job sector.

**Exposition** ★

Characters (who / background) Burn-E is a repair robot aboard the Axiom space ship. He's a very faithful hard-working robot.	Setting (where/when) 821,190,000 miles from Earth. 2805 A.D. Near the Axiom space ship where Wall-E is.
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**Resolution** ★  
How is the main conflict resolved?  
Burn-E faints.  
The lid smashes into the light again.

# knick knack



**Climax** ★  
The most suspenseful moment  
Snowman climbs out of snow globe, falls into fish tank, and sees Mermaid.

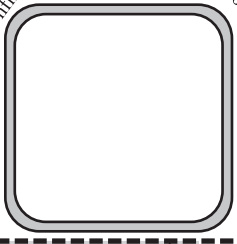
**Event #3** Snowman tries to escape his snow globe with dynamite. Realizes he might fall off shelf.

**Event #1** Snowman starts to walk toward the mermaid, a smile on his face.

**Event #2** Snowman tries to shatter glass with his carrot nose and a hammer.

**Event #1** Snowman tries to shatter glass with his igloo.

**Rising Action** ★  
What events make the conflict worse?



**Falling Action** ★  
How do they start to fix the conflict?

**Event #2** The snow globe falls on his head again.

MOVIE MOMENT: How does the look on Snowman's face show how far he's willing to go to overcome the conflict?

ANSWER: He is so excited that he'll do anything to get out of the snow globe.

**Initing Incident** ★  
What is the main problem?  
Snowman wants bikini girl, but he's stuck in snow globe.

**Exposition** ★

Characters (who / background) A lot of warm-weather travel souvenirs dance to some relaxing music. Snowman feels left out.	Setting (where/when) Warm-weather souvenirs are at the beach. Snowman is in his snow globe with his igloo.
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**Resolution** ★  
How is the main conflict resolved?  
Snowman is stuck in snow globe again and can't have Mermaid or Bikini girl.



# PRESTO



**Climax** ★  
The most suspenseful moment

Magician is falling from the ceiling and will die if the rabbit doesn't pull a trick out of his hat to save him.

**Event #3** Magician grabs the rope, releases the weights, and ends up at the ceiling.

**Event #1** Audience breaks into outrageous applause.

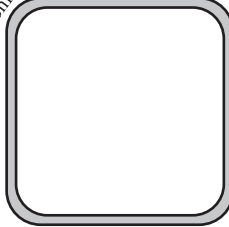
**Event #2** Magician rips his own pants off through the hat portal.

★  
How do they start to fix the conflict?  
**Falling Action**

**Event #2** Rabbit walks away angry from magician.

**Event #1** Rabbit puts mouse trap in the hat to snap magician's finger.

★  
What events make the conflict worse?  
**Rising Action**



MOVIE MOMENT: How do the magician's & rabbit's facial expressions illustrate the inciting incident?

ANSWER: The magician wants the rabbit to do its job for him, while the rabbit is distraught that the magician won't give him his carrot.

**Inciting Incident** ★

What is the main problem? Rabbit wants carrot, but magician won't give it to him unless he performs.

<p>Characters (who / background) Magician is performing a magic show with his trusty rabbit. Rabbit wants carrot. Magician treats rabbit poorly.</p>	<p>Setting (where/when) At the magic show. Modern-day audience and stage.</p>
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**Exposition** ★

**Resolution** ★

How is the main conflict resolved? Magician realizes rabbit did a great job and makes peace, gives him carrot.

**Climax** ★  
The most suspenseful moment

The mean dogs call their master and say Dug is a bad dog.

**Event #3** Dug keeps inadvertently ruining the mean dogs' plans to ruin his birthday.

**Event #1** Dug finds the old man and gets a new master.

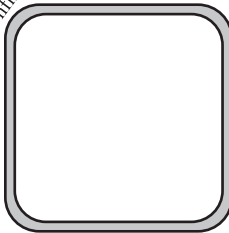
**Event #2** The mean dogs tell Dug to watch the bird's favorite hole.

★  
How do they start to fix the conflict?  
**Falling Action**

**Event #2** The old man asks Dug where his master is.

**Event #1** The mean dogs tell Dug to guard the bird's favorite rock.

★  
What events make the conflict worse?  
**Rising Action**



MOVIE MOMENT: How does this movie screenshot tell us what time in history this story happens?

ANSWER: Talking dog collars are something from the future.

**Inciting Incident** ★

What is the main problem? The mean dogs want to ruin Dug's birthday.

<p>Characters (who / background) Dug is a talking dog. It is his birthday. He loves special missions. He made a wish.</p>	<p>Setting (where/when) On a cliff with many boulders. At a time when they've developed voice boxes for dogs.</p>
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**Exposition** ★

**Resolution** ★

How is the main conflict resolved? Dug speaks and surprises the boy and the old man.